COUNCIL AGENDA NORTH PLATTE CITY COUNCIL MEETING August 2, 2016; 7:30 P.M. COUNCIL CHAMBERS

MEETING PROCEDURE

THE PUBLIC MAY ADDRESS SPECIFIC AGENDA ITEMS AT THE PLEASURE OF THE MAYOR. IF RECOGNIZED BY THE MAYOR, PLEASE STATE YOUR NAME AND ADDRESS AND LIMIT REMARKS TO 3 MINUTES OR LESS. OUT OF RESPECT TO CITY EMPLOYEES, WE REQUEST THAT ANY COMPLAINTS OR CRITICISMS OF EMPLOYEES NOT BE AIRED IN A PUBLIC MEETING. CONCERNS ABOUT EMPLOYEES SHOULD BE BROUGHT TO THE ATTENTION OF THE CITY ADMINISTRATOR OR MAYOR. AN INDIVIDUAL IN VIOLATION WILL BE DECLARED OUT OF ORDER.

CALL TO ORDER

INVOCATION

Linda Logsdon, Women's Resource Center

PLEDGE OF ALLEGIANCE

ROLL CALL

A CURRENT COPY OF THE OPEN MEETINGS ACT OF NEBRASKA IS POSTED ON THE WALL AT THE BACK OF THE COUNCIL CHAMBERS.

AWARDS/PRESENTATIONS/ADMINISTRATIVE REPORT

CONSENT AGENDA

ALL MATTERS UNDER "CONSENT AGENDA" ARE CONSIDERED BY THE CITY COUNCIL TO BE ROUTINE AND WILL BE ENACTED BY ONE MOTION. ANY CITY COUNCIL MEMBER MAY, HOWEVER, REMOVE AN ITEM FROM CONSENT BY REQUEST.

- 1. Approve minutes of July 19, 2016.
- 2. Place on file ML&W reports for June 2016.
- 3. Approve Mayor's re-appointments of Betty Sones and Joe Staroska to the Board of Adjustment.
- 4. Approve Mayor's re-appointments of Pete Volz, Marilyn McGahan, and Terri Burchell to the Planning Commission.

5. Authorize the sale of surplus vehicles and equipment at the next police impoundment auction to be held September 18, 2016.

REGULAR AGENDA; TAKE ACTION ON:

- 6. Adopt Resolution determining amount of tax to be levied for airport purposes. (Dawn Miller, Director of Finance)
- 7. Adopt Resolution approving agreement between the City of North Platte and the League Association of Risk Management (LARM).
- 8. Second reading and action on Ordinance No. 3953 amending Section 96.04 of the Code of Ordinances of the City of North Platte relating to removal of dead street trees. (Doug Stack, City Attorney)
- 9. Claims.

<u>INFORMATIONAL ITEMS FROM MAYOR, COUNCIL, ADMINISTRATOR, ATTORNEY AND PUBLIC COMMENT</u>

ADJOURNMENT